

BENJAMIN W SCHRAM

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Education:

Lincoln High School – Alma Center, WI
Graduate with Honors, 05/2000

University of Wisconsin – Whitewater

University of Wisconsin – Eau Claire
Graduate with Honors, 12/2008
Bachelor of Fine Arts with Drawing Emphasis
Grade Point Average: 3.60

Experience:

Art Developer, "S.C.O.U.R.G.E." Video Game, 03/2006 – 2009

Overview:

S.C.O.U.R.G.E. : The Heroes of Lesser Renown is a free and open source computer game being developed by a team of volunteers. Though not yet finished it has been downloaded over 100,000 times.

Relevant Experience:

Create original portrait and chapter illustrations.
Work with internationally based project development team.

3D Illustrator, L.E. Phillips Planetarium, 08/2008 – 03/2009

Overview:

I created a series of 3D illustrations for a new children's show titled "*Cricket and Friends See a Comet!*" The illustrations accompany an audio track and are projected on the planetarium dome.

Relevant Experience:

Character prototyping and design. [5 characters]
Modeling, texturing, rigging, posing, lighting and rendering of 3D characters.
Development of static particle systems for fur and feathers.

Exhibitions and Published Work:

3d Workshop: Iris Texture in The GIMP, Instructional Article, 2009
Publication : BlenderArt Magazine, April 2009 Issue, pgs. 26 – 30

Making of: Cricket and Friends See a Comet!, Article, 2009
Publication : BlenderArt Magazine, April 2009 Issue, pgs. 39 – 41

3d Illustrations, Digital 3D Render, 2009
Exhibition : *Cricket and Friends See a Comet!*
L.E. Phillips Planetarium – Eau Claire, WI

Human Carbon / Robot Silicon Series, Carbon Charcoal and Digital 3D Print, 2008
Exhibition : Senior BFA Candidate Show “ *Which Way From Here?*”
Foster Gallery – Eau Claire, WI

Sialia Achytas, Digital 3D Print, 2008
Publication [Cover] : *Volume One*, April 22, 2008 Issue

Untitled, Ink Drawing, 2007
Publication : *None of the Above*, Spring Edition

Character and Chapter Illustrations, Digitally Colored Charcoal, 2006 – 2009
Video Game Illustrations : *S.C.O.U.R.G.E. The Heroes of Lesser Renown*

ECU Logo, Digital Vector Graphic, 2006
Logo Design Contest Winner : Eau Claire United Soccer Club

Reading Tree, Charcoal Drawing, 2006
Publication [Cover] : *2006 Young Adult Writing Contest*

Untitled, Charcoal Drawing, 2006
Exhibition : Chippewa Valley Community Art Show
Hyde Center for the Arts – Chippewa Falls, WI

Technical Proficiencies:

Traditional Media

Drawing : Charcoal, Graphite, Carbon, Ink

Acrylic : Watercolor Painting

Digital Media

Raster : Photoshop, GNU Image Manipulation Program

Vector : Illustrator, Flash, Inkscape, Xara Xtreme

3D : Blender, Autodesk XSI

Computer / Web

Platforms : Windows, Linux, Mac OS

Languages : C++, Java, Perl, HTML, CSS, Actionscript,

Skills : Hardware Maintenance

System Administration

Web Server Administration

Web Design [Dreamweaver or Text Based]

Experience with Open Source Software